

A PRACTICAL SKILLS GUIDE

Prompt Engineering for Profit

Turn prompt engineering into services, products, and recurring revenue

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PREVIEW

"Most people treat prompt engineering as a party trick. This book treats it as a craft — and shows you how to get paid for it."

Inside, you'll find the exact anatomy behind prompts that actually perform, reusable frameworks you can package and sell as products, advanced techniques to cut hallucinations and boost reliability, and real pricing models for freelance and agency work.

No hype. No guaranteed-income promises. Just a structured, testable system built on one simple method: **Structure** → **Specificity** → **Iteration** — the same approach used to turn a hobby skill into a repeatable business.

What's Inside

- The anatomy of a high-performing prompt (role, context, constraints, evaluation)
- Reusable prompt frameworks you can productize and resell
- Advanced techniques: chain-of-thought, tool use, and hallucination control
- Pricing, packaging, and SLAs for freelance and agency clients
- How to build, document, and sell prompt packs
- A governance system for testing and scaling a prompt library

Includes: 8 in-depth chapters · a 30-day mastery plan · 10 bonus ready-to-use prompts · business templates for pricing, SLAs, and client proposals.

Get the full guide and start turning prompts into profit today.

This is a promotional preview. The full book contains detailed chapters, worked examples, and a step-by-step action plan.